VINPC Name:	
Known as / Known for / Titles:	

Attributes & Abilities (fill in all or some…)

Attribute	Rating	Feat lvl.
Agility		
Intellect		
Perception		
Presence		
Strength		
Tenacity		

Attribute	Rating
Actions	
Movement	
Reflex	
Mana	
Vitality	
Injury bonus	

Significant skills / abilities	Rank etc

Weapons & Armour

Weapon Type	Rank	Damage

Armour type	Protection

Spells & Special Equipment

Spells / Equipment

Health

Health levels & effects	Vitality
Flesh wounded *None*	
Lightly wounded *-1 test penalty*	
Moderately wounded *-3 / half Move/ max 2 actions*	
Seriously wounded *-6/ crawl/ max 1 action*	
At death's door *Unconscious & dying*	

Other facts